

**IN THE CLAIMS:**

The text of all pending claims, (including withdrawn claims) is set forth below. Cancelled and not entered claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~strikethrough~~. The status of each claim is indicated with one of (original), (currently amended), (cancelled), (withdrawn), (new), (previously presented), or (not entered).

Please CANCEL claims 3, 7, and 18-20 without prejudice or disclaimer.

Please AMEND claims 1, 2, 6, 9-12, and 15-17 in accordance with the following:

1. (CURRENTLY AMENDED) A The communicating system according to claim 2  
~~for relaying a communication between a server and a client, further~~ comprising:

a buffer buffering data transmitted from the server to the client and accelerating data output from the server so as to increase a throughput assigned to a connection to the client by the server; and

~~a transferring device transferring data stored in said buffer to the client.~~

2. (CURRENTLY AMENDED) A communicating system for relaying a communication between a server and a client, comprising:

a receiving device receiving data transmitted from the server to the client;

a converting device converting a protocol of the received data into another protocol ~~that~~  
allows on a transmission control protocol, the another protocol allowing a larger amount of data to be transferred at a time; and

~~a transmitting device transmitting data converted by said converting device to a network~~  
a multiplexing device multiplexing data of multiple connections of the another protocol  
converted by said converting device; and

a transmitting device transmitting data multiplexed by said multiplexing device to a network by continuously using the another protocol.

3. (CANCELLED)

4. (ORIGINAL) The communicating system as set forth in claim 2, further comprising:

an idling device performing an idling operation corresponding to a resource assigned to the client,

wherein said transmitting device transmits data after the idling operation is completed.

5. (ORIGINAL) The communicating system as set forth in claim 2, further comprising:

a charging device performing a charging process for a service provider of the server, wherein said receiving device receives a request from the client through the network, wherein said charging device determines whether or not the request from the client is a request to be issued to the server,

wherein when the request from the client is the request to be issued to the server, said transmitting device transfers the request from the client to the server and said charging device charges the service provider.

6. (CURRENTLY AMENDED) A communicating system for relaying a communication between a ~~server~~ server and a client, comprising:

a receiving device receiving data from a network, the data obtained by converting a protocol of data transmitted from the server to the client into another protocol that allows on a transmission control protocol, the another protocol allowing a larger amount of data to be transferred at a time, and by multiplexing data of multiple connections of the another protocol, and transmitted to the network by continuously using the another protocol;

a demultiplexing device demultiplexing the received data;

a converting device converting the protocol of the ~~received~~ demultiplexed data into the original protocol; and

a transmitting device transmitting the data converted by said converting device to the client.

7. (CANCELLED)

8. (ORIGINAL) The communicating system as set forth in claim 6, further comprising:

a charging device performing a charging process for a user of the client, wherein said receiving device receives a request to the server from the network, wherein said charging device determines whether or not the request to the server is a request from the client, and

wherein when the request to the server is the request from the client, said transmitting device transmits the request to the server and said charging device charges the user.

9. (CURRENTLY AMENDED) A The computer-readable recording medium according to claim 10 ~~on which a program for a computer controlling a communication between a server and a client is recorded~~, said program further causing the computer to perform~~[[:]]~~ buffering data transmitted from the server to the client and accelerating data output from the server so as to increase a throughput assigned to a connection to the client by the server; ~~and transferring the buffered data to the client.~~

10. (CURRENTLY AMENDED) A computer-readable recording medium on which a program for a computer controlling a communication between a server and a client is recorded, said program causing the computer to perform:

receiving data transmitted from the server to the client;  
converting a protocol of the received data into another protocol ~~that allows on a~~ transmission control protocol, the another protocol allowing a larger amount of data to be transferred at a time; ~~and~~  
~~transmitting the converted data to a network~~  
multiplexing data of multiple connections of the another protocol converted by said  
converting device; and  
transmitting data multiplexed by said multiplexing device to a network by continuously  
using the another protocol.

11. (CURRENTLY AMENDED) A computer-readable recording medium on which a program for a computer controlling a communication between a server and a client is recorded, said program causing the computer to perform:

receiving data from a network, the data obtained by converting a protocol of data transmitted from the server to the client into another protocol ~~that allows on a~~ transmission control protocol, the another protocol allowing a larger amount of data to be transferred at a time and multiplexing data of multiple connections of the another protocol, and transmitted to the  
network by continuously using the another protocol;  
demultiplexing the received data;  
converting the protocol of the ~~received~~ demultiplexed data into the original protocol; and  
transmitting the converted data to the client.

12. (CURRENTLY AMENDED) A communicating method, comprising:  
forming a virtual tunnel having a multiplexing protocol on a transmission control protocol  
~~for~~ hiding a network delay that takes place between a server and a client; and  
continuously using the virtual tunnel as a communication bypass between the server and  
the client so as to increase a throughput between the server and the client.

13. (ORIGINAL) The communicating method as set forth in claim 12, further  
comprising:  
charging a user of the client for a communication using the virtual tunnel.

14. (ORIGINAL) The communicating method as set forth in claim 12, further  
comprising:  
charging a service provider of the server for a communication using the virtual tunnel.

15. (CURRENTLY AMENDED) A The communicating system according to claim 16  
~~for relaying a communication between a server and a client, further comprising~~[[:]] buffer means  
for buffering data transmitted from the server to the client and accelerating data output from the  
server so as to increase a throughput assigned to a connection to the client by the server; and  
~~transferring means for transferring data stored in said buffer means to the client.~~

16. (CURRENTLY AMENDED) A communicating system for relaying a  
communication between a server and a client, comprising:  
receiving means for receiving data transmitted from the server to the client;  
converting means for converting a protocol of the received data into another protocol ~~that~~  
~~allows~~ on a transmission control protocol, the another protocol allowing a larger amount of data  
to be transferred at a time; and  
~~transmitting means for transmitting data converted by said converting means to a~~  
~~network~~  
multiplexing means for multiplexing data of multiple connections of the another protocol  
converted by said converting device; and  
transmitting means for transmitting data multiplexed by said multiplexing device to a  
network by continuously using the another protocol.

17. (CURRENTLY AMENDED) A communicating system for relaying a communication between a ~~server~~ server and a client, comprising:

receiving means for receiving data from a network, the data obtained by converting a protocol of data transmitted from the server to the client into another protocol that allows on a transmission control protocol, the another protocol allowing a larger amount of data to be transferred at a time , and by multiplexing data of multiple connections of the another protocol, and transmitted to the network by continuously using the another protocol;

demultiplexing means for demultiplexing the received data;

converting means for converting the protocol of the ~~received~~ demultiplexed data into the original protocol; and

transmitting means for transmitting the data converted by said converting means to the client.

18. (CANCELLED)

19. (CANCELLED)

20. (CANCELLED)